

Appl. No. : 10/809,536  
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IN THE CLAIMS

1. (Currently Amended)

A system for tracking anonymous and non-anonymous individual activity, comprising:

(a) a remote site including:

a plurality of interactive devices that each engage an individual in an interactive activity and collect wagering information for the individual during the interactive activity;

a plurality of RF enclosures, wherein each respective enclosure is coupled to a respective interactive device, and wherein each enclosure includes an RF reader and a display;

(b) a plurality of RF transponders,

wherein each RF transponder includes a respective unique identifier; and

wherein when the transponder is placed in proximity to the RF enclosure, the identifier is obtained by the RF reader is configured to obtain the unique identifier from one or more of the plurality of RF transponders in proximity to the RF enclosure;

(c) a central site, wherein the central site is in at least periodic communication with the remote site;

the central site including a management module and a database for storing wagering information; and

wherein the management module is configured to associate a registration form with at least one of the plurality of RF transponders, the registration form configured to collect player information from the individual and comprising a transponder identifier, the transponder identifier configured to identify at least one of the plurality of RF transponders;

wherein the management module is further configured to subsequently receive the player information from the registration form and store the player information in the database;

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wherein, prior to receiving the player information from the registration form, the database receives and stores the wagering information and the unique identifier of at least one of the plurality of RF transponders from the remote site, the wagering information being stored associated with the unique identifier; and

wherein, after receiving the player information from the registration form, the management module stores the player information in the database, the player information being stored associated with previously stored wagering information according to the transponder identifier of the registration form

~~wherein the database stores the identifier for each transponder and further stores information associated with each respective identifier, the information including information regarding an individual in possession of the respective transponder.~~

2. (Currently Amended)

The system of claim 1, wherein the wagering information includes information regarding an individual in possession of ~~the respective one of the plurality of~~ RF transponders, including a point balance, and wherein the point balance is reflective of the individual's activity at the plurality of interactive devices.

3. (Currently Amended)

The system of claim 1, wherein the wagering information includes information regarding an individual in possession of ~~the respective one of the plurality of~~ RF transponders, including a point balance, and wherein the point balance is an accumulation of points based on the

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individual's activity at the plurality of interactive devices and awards from an establishment utilizing the system.

4. (Currently Amended)

The system of claim 2, wherein the points have a monetary value and are redeemable only after receiving the player information from the registration form.

5. (Currently Amended)

The system of claim 1, wherein the plurality of interactive devices collect session activity and communicate the session activity to the database for storage associated with the unique identifier of at least one of the plurality of RF transponders, information stored in the database further includes session activity, where a the session activity is comprising the time period from the time at least one of the plurality of the RF transponders is placed in proximity to the RF reader until a logout event.

6. (Currently Amended)

The system of claim 1, wherein when the transponder is placed in proximity to the RE enclosure, the identifier is obtained by the RE reader and transmitted to the central site, wherein upon receiving the identifier, the central site transmits is configured to transmit information to the respective the RF enclosure of at least one of the plurality of interactive machines at the remote site, including the information regarding identifying an individual in possession of the respective transponder and a point balance for the individual, wherein the information is displayed to the individual on the display.

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7. (Previously Presented)

The system of claim 1, wherein the plurality of interactive devices include gaming devices, kiosks, and pay stations.

8. (Currently Amended)

The system of claim 6 7, wherein gaming devices include slot machines and gaming tables.

9. (Previously Presented)

The system of claim 1, wherein the RF enclosure further includes a keypad.

10. (Previously Presented)

The system of claim 1, wherein the RF enclosure further includes a keypad and a controller.

11. (Previously Presented)

The system of claim 1, including a plurality of remote sites, wherein the central site is in at least periodic communication with each remote site, and wherein the database stores information accumulated from all of the remote sites.

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12. (Currently Amended)

A system for tracking anonymous and non-anonymous individual activity, comprising:

an interactive device that engages an individual in an interactive activity and collects wagering information of the individual during the interactive activity;

a plurality of RF transponders, wherein each of the plurality of RF transponders include a unique identifier;

an RF enclosure, wherein the enclosure is coupled to the interactive device, and wherein the enclosure includes an RF reader and a display, wherein the RF reader is configured to obtain the unique identifier from the plurality of RF transponders;

~~an RF transponder, wherein the transponder includes an identifier; and~~

~~wherein when the transponder is placed in proximity to the RE enclosure, the identifier is obtained by the RE reader.~~

a registration form for collecting player information, the registration form comprising a transponder identifier that identifies at least one of the plurality of RF transponders;

a computing device at a central site remote from the interactive device, the RF enclosure in at least periodic communication with the computing device;

a database coupled to the computing device, the database configured to store the wagering information of the individual, wherein the wagering information is stored associated with the unique identifier of at least one of the plurality of RF transponders; and

a management module coupled to the computing device, the management module configured to receive the player information from the registration form and store the player information in the database, wherein the player information is stored associated with previously stored wagering information according to the transponder identifier of the registration form.

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13. (Previously Presented)

The system of claim 12, wherein the display displays a point balance, the point balance reflective of the individual's activity at the interactive device and other interactive devices.

14. (Cancelled)

15. (Previously Presented)

The system of claim 12, wherein the RF enclosure further includes a keypad.

16. (Previously Presented)

The system of claim 15, wherein the display and the keypad are integral.

17. (Previously Presented)

The system of claim 12, wherein the RF enclosure further includes a keypad and a controller.

18. (Previously Presented)

The system of claim 12, wherein the interactive device is one of a gaming device, a kiosk, and a pay station.

19. (Previously Presented)

The system of claim 18, wherein the gaming device is one of a slot machine and a gaming table.

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20. (Currently Amended)

A method for tracking anonymous and non-anonymous individual activity, comprising:  
receiving, at an interactive device at a remote site, an RF signal from an RF transponder held by an individual, the signal including an a unique identifier identifying the RF transponder;  
transmitting the identifier to a computing device at a central site; and  
tracking activity by the individual until a logout event, wherein information about the activity is stored in a database at the central site associated with the unique identifier of the RF transponder; [.]]  
associating a registration form comprising a transponder identifier with the RF transponder, wherein the transponder identifier identifies the RF transponder; and  
after information about the activity by the individual is stored, receiving player information from the registration form, wherein the player information is stored associated with previously stored information about the activity by the individual in the database according to the transponder identifier of the registration form.

21. (Currently Amended)

The method of claim 20, further comprising:  
after transmitting the identifier to a central site, using the unique identifier of the RF transponder at the central site to retrieve information about the individual, and transmitting, by the central site, the information to the interactive device.

22. (Previously Presented)

The method of claim 21, wherein the information includes a point balance.

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23. (Previously Presented)

The method of claim 20, wherein tracking activity by the individual includes accumulating a point balance for the individual reflective of the individual's activity.

24. (Currently Amended)

The method of claim 20, further including:

wherein tracking activity by the individual includes accumulating a point balance for the individual reflective of the individual's activity; and

permitting the individual to redeem points in the point balance for cash at the interactive device ~~without assistance of other persons after information about the activity by the individual is stored.~~

25. (Currently Amended)

The method of claim 20, further including:

receiving, at the interactive device, an enroll signal;

receiving, at an interactive device, ~~an~~ the RF signal from ~~a~~ the RF transponder held by ~~an~~ the individual, the RF signal including ~~an~~ a unique identifier identifying the RF transponder;

prompting the individual to enter a PIN; and

transmitting the identifier and PIN to ~~a~~ the central site.

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26. (Currently Amended)

The method of claim 24 25, further including:

prior to receiving an RF signal from ~~an~~ the RF signal from ~~a~~ the RF transponder held by ~~an~~ the individual, receiving, at the interactive device, an RF signal from ~~an~~ RF transponder held by an employee, the RF signal including an employee identifier.

27. (Currently Amended)

The method of claim 20, further including:

generating a plurality of reports at the central site relating to activities conducted on ~~the~~ a plurality of interactive devices at ~~the~~ a plurality of remote sites; and  
displaying ~~a~~ at least one of the plurality of reports to an authorized individual at ~~a~~ at least one of the remote sites.

28. (Previously Presented)

The method of claim 26 27, wherein one of the plurality of reports relates to the current activity of a single individual in real time.

29. (Currently Amended)

The method of claim 26 27, wherein the plurality of reports are displayed to the authorized personnel individual over the internet.

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30. (Currently Amended)

A method for tracking anonymous and non-anonymous individual activity, comprising:

receiving, at any one of a plurality of interactive devices at any one of a plurality remote sites, an RF signal from an RF transponder held by an individual, the signal including an unique identifier identifying the RF transponder;

transmitting the identifier to a computing device at a central site;

tracking, by the remote site, activity by the individual at the interactive device until a logout event, wherein information about the activity is stored in a database at the central site associated with the unique identifier of the RF transponder;

associating a registration form comprising a transponder identifier with the RF transponder, wherein the transponder identifier identifies the RF transponder; and

after information about the activity by the individual is stored, receiving player information from the registration form, wherein the player information is stored associated with previously stored information about the activity by the individual in the database according to the transponder identifier of the registration form;

generating a plurality of reports at the central site relating to activities conducted on the plurality interactive devices at the plurality remote sites; and

displaying a report to an authorized individual at a at least one of the plurality of remote sites.

31. (Currently Amended)

The method of claim 30, wherein one of the plurality of reports relates to the activity of a single individual.

32. (Currently Amended)

The method of claim 31, wherein the one of the plurality of reports reflects current activity for the single individual in real time.

33. (Currently Amended)

The method of claim 30, wherein one or more of the plurality of reports is displayed to authorized personnel over the internet.

34. (Currently Amended)

A method for tracking anonymous and non-anonymous individual activity, comprising:  
receiving, at an interactive device at a remote site, an enroll signal;  
receiving, at ~~an~~ the interactive device ~~at a remote site~~, an RF signal from an RF transponder held by an individual, the signal including ~~an~~ a unique identifier identifying the RF transponder;  
prompting the individual to enter a PIN; and  
transmitting the RF identifier and the PIN to a central site[[.]];  
collecting activity by the individual at the interactive device until a logout event, wherein  
information about the activity is stored in a database at a central site associated with the unique  
identifier of the RF transponder;  
associating a registration form comprising a transponder identifier with the RF  
transponder, wherein the transponder identifier identifies the RF transponder; and  
after information about the activity by the individual is stored, receiving player  
information from the registration form, wherein the player information is stored associated with

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previously stored information about the activity by the individual in the database according to the transponder identifier of the registration form.

35. (Cancelled)

36. (Currently Amended)

The method of claim 34, further including:

prior to receiving an RE signal from a transponder held by an individual, receiving, at the interactive device, an RF signal from an RF transponder held by an employee, the RF signal including an employee identifier.

37. (Currently Amended)

A method for tracking anonymous and non-anonymous individual activity, comprising:  
receiving, at an interactive device at a remote site, an RF signal from an RF transponder held by an individual, the signal including an a unique identifier identifying the RF transponder;  
collecting information comprising a point balance for the individual at the interactive device until a logout event, wherein the information is stored associated with the unique identifier of the RF transponder in a database at a central site;  
transmitting the unique identifier to a the central site;  
using the unique identifier at the central site to retrieve the information comprising a point balance for the individual;  
transmitting, by the central site, the information to the interactive device;  
displaying, by the interactive device, the point balance; and

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permitting the individual to redeem points in the point balance for cash at the interactive device without assistance of other persons[.];

associating, by a management module of the central site, a registration form comprising a transponder identifier with the RF transponder, wherein the transponder identifier identifies the RF transponder; and

after the information comprising a point balance for the individual is stored, receiving, by the management module, player information from the registration form, wherein the player information is stored associated with previously stored information comprising the point balance for the individual in the database according to the transponder identifier of the registration form.